USN

Sixth Semester B.E. Degree Examination, Dec. 2013/Jan. 2014 Data Compression

Time: 3 hrs. Max. Marks:100

Note: Answer FIVE full questions, selecting atleast TWO questions from each part.

PART - A

1 a. Explain lossy and lossless compression techniques, with examples. (04 Marks)

- b. How the given code words are tested for unique decidability? Prove that the code {0, 01, 11} is uniquely decodable. (04 Marks)
- c. What is prefix code? Explain with examples. (04 Marks)
- d. A source emits a letter from an alphabet $A = \{a_1, a_2, a_3, a_4, a_5\}$ with probability $P(a_1) = 0.15$, $P(a_2) = 0.04$, $P(a_3) = 0.26$, $P(a_4) = 0.05$ and $P(a_5) = 0.50$. i) Calculate the entropy of the source ii) Find the Huffman code iii) Find the average length of the code in (ii) iv) Calculate its redundancy. (08 Marks)
- 2 a. Encode the following sequence, using the LZ78 approach wabba 15 wabba
 - b. Write an algorithm used by CALIC to form the initial prediction and explain this algorithm.
 (06 Marks)
 - c. How multi resolution approach helps in progressive image transmission? (04 Marks)
 - d. Briefly explain JPEG Ls standard. (04 Marks)
- 3 a. Explain the various distortion criteria used in lossy compression schemes. (04 Marks)
 - b. What is uniform quantizer? Explain uniform quantization of a uniformly distributed source.
 (10 Marks)
 - c. Explain adaptive quantization, with examples.
- 4 a. What is vector quantization? Explain the vector quantization, with a block diagram.
 - b. Explain LBG algorithm, in detail. (08 Marks)
 (08 Marks)
 - c. Explain the prediction in DPCM. (04 Marks)

PART - B

5 a. What are transforms? Explain DCT with suitable diagram. Mention its advantages.

(10 Marks)

(06 Marks)

- b. Find the inverse Z transform of $f(z) = \frac{2z^4 + 1}{2z^3 5z^2 + 4z 1}$. (04 Marks)
- c. Explain discrete Fourier transformation (DFT). (06 Marks)
- 6 a. What is filter? Discuss the FIR and IIR filters. (04 Marks)
 - b. Explain the basic subband coding algorithm. (08 Marks)
 - c. Explain the MPEG audio coding algorithm with a suitable diagram. Also explain the frame structure of Layer II coding. (08 Marks)

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7 a. With a neat diagram, explain the SPIHT algorithm.
b. Explain embedded zero tree coder, with examples.
c. Explain the use of wavelets in image compression, with a neat sketch.
(05 Marks)

8 a. Explain the various representation of video signals.

(06 Marks)

b. Consider the following 4×4 image

110	218	116	112
108	210	116 110	114
110	218	210	112
112	108	110	116

Apply loop filters of H-261 coding algorithm.

(06 Marks)

c. With a neat block diagram, explain ITU – T recommendation H·263 video compression.
(08 Marks)

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